

Creativity and Innovation in Education and Training in EU 27

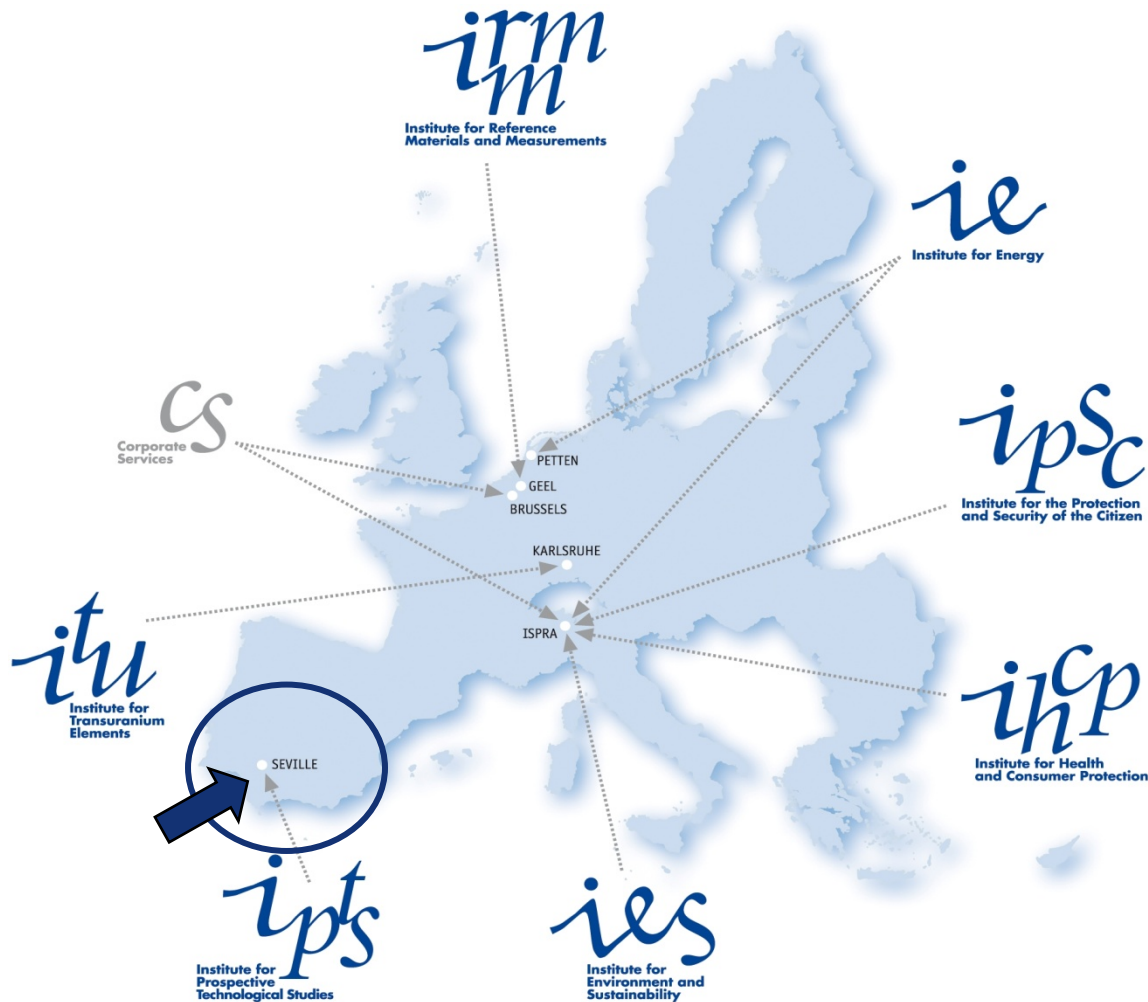
Introduction & Objectives

Validation Workshop, 1-2 June 2010, Seville

Dave Broster - Yves Punie

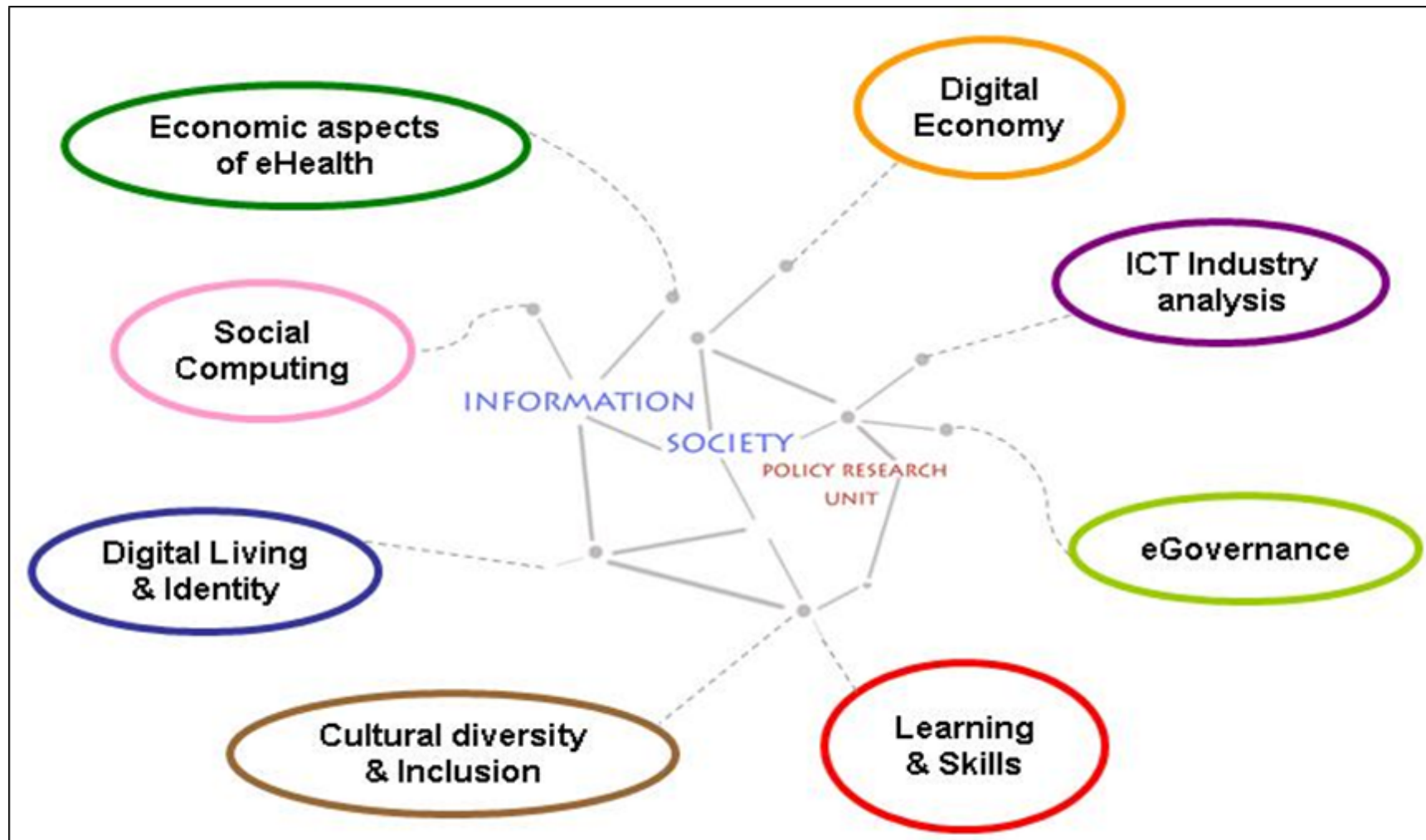
Joint Research Centre (JRC)
Institute for Prospective Technological Studies
The European Commission's Research-Based Policy Support Organisation





Part of Joint Research
Centre of the EC

IPTS: Research Institute
supporting EU policy-making
on socio-economic, scientific
and/or technological issues



Learning Spaces

Future of Learning in knowledge-based society

2006-2008

Learning 2.0

2008-2009

Study on the use of social media in
primary, secondary & tertiary
education to support
innovation and inclusion

Study on learning opportunities in
online
networks and communities

2009-2010 Study on
**Creativity &
Innovation**
in
prim. & sec. education

2009-2010 Activity on
**The Future of
Learning**
**New ways to learn new skills for
future jobs**

2009-2012 LLL project
Telnet
Teachers LLL Networks



**Strategic Framework for EU Cooperation in E&T
COM(2008)865**

New Skills for New Jobs COM(2008)868

Creativity and Innovation European Year 2009

E-Skills for the 21st Century COM(2007)496,

Key Competences for LLL COM(2006)962

eInclusion Policy

2006 Riga Declaration,

European i2010 initiative on e-Inclusion,

"To be part of the information society" COM(2007)694

Youth Policy

New Youth Strategy Nov 2009

Immigration integration Policy

Stockholm Programme Dec 09

To provide a better understanding, based on empirical evidence, of how innovation and creativity are

- framed in EU 27 MS national and/or regional objectives
- enabled in education and training
- occurring in opinions and practices of education and training at primary and secondary level

Phase	Objective	Method
Phase 1	To validate methodological framework, focus and operation of the study	Scoping workshop
Phase 2	To understand the implication of creativity and innovation in education	Literature review
Phase 3	To assess the role and relevance of <i>creativity</i> and <i>innovation</i> in the national learning objectives (curricula) of member states	Analysis of the Curricula
Phase 4	To assess teachers' opinions and practices on creativity and innovation in each country at the school level	Teachers' survey
Phase 5	To assess the relevance of creativity and innovation in education at national level	Stakeholders' interviews
Phase 6	To identify good practices of creativity and innovation in education in Europe	Good practices (Case Studies)
Phase 7	To validate the results of the study	Validation workshop



- (1) Share, discuss and refine the results of different parts of ICEAC study**
- (2) Draw a full picture of C&I in E&T based on real evidence**
- (3) Identify and discuss options for further actions for both policy and research to further advance C&I in education in Europe**

Thank you

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<http://is.jrc.ec.europa.eu/pages/EAP/eLearning.html>