Creative learning and innovative teaching

A literature review on creativity and innovation in E&T in the Member States

Anusca Ferrari, Romina Cachia, Yves Punie

Joint Research Centre (JRC)
Institute for Prospective Technological Studies
The European Commission’s Research-Based Policy Support Organisation
Content of the presentation

• Defining creativity

• Creativity and innovation for learning

• Enabling conditions & hindering factors

• Time and flow
What is creativity?

Source: Csikszentmihalyi, Stenberg, Lubart, Runco
What can creativity do?

http://www.youtube.com/watch?v=QdlBJ-q-4JE
The problem with the interpretation of creativity

Creativity in Education is a necessity

Creative learning
Understanding and new awareness
Focus on thinking skills
Learners empowerment
Going beyond notional acquisition

Innovative teaching
Process leading to creative learning
Focus on competences
Implementation of new methods
Use of new tools
Environment and conditions
Enablers

Policy
- Curriculum
- Assessment
- Teacher training
- Institutional support

Practice
- Pedagogies
- Culture
- Individual skills

Tools
- Technologies
- Resources
Curriculum

- Offer pupils chances to develop creativity
- Recognises the importance of creativity for all subjects
- Recognises the importance of creativity for all age groups

- Prescriptive
- Unbalance among different areas of curriculum
- Overloaded with content
- Irrelevant and uninteresting
Allow time for flow

http://www.youtube.com/watch?v=H_hGQuTjI3U
How to detect creativity?
How to give it time?
How to give it space in the educational agenda?

Anusca.Ferrari@ec.europa.eu